

Developing a Training Program Setting Goals and Objectives

- What Do You Want to Accomplish
 - Knowledge (general v. expert, narrow v. Broad)
 - Skill (what level of proficiency?)
 - Motivation (How much and for how long?)
 - Appreciation (e.g., diversity)

Developing a Training Program Setting Goals and Objectives

· Goals should state

- What learners are expected to do
- The conditions under which they are expected to do it
- The level at which they are expected to do it
- Goals should be
 - Concrete
 - Attainable
- Can you accomplish your objectives?

Developing a Training Program Setting Goals and Objectives

- Properly written objective statements include (Kroehnert, 2000):
 - Action word
 - Item
 - Condition
 - Standard

Example

By the end of this training session, you will be able to

answer / customer questions about loan rates/ (action word) (item) without asking others / 90% of the time (condition) (standard)

Example

By the end of this training session, you will be able to

balance / the teller drawer / without assistance / (action word) (item) (condition)

in 30 minutes with no errors. (standard)

Example

By the end of this training session, you will be able to

compute / adverse impact levels / using a calculator / (action word) (item) (condition)

(standard) (standard)

Developing a Training Program Setting Goals and Objectives

- Objectives need to meet the needs of the
 - Organization
 - Direct supervisor
 - Employee
 - Legal department

Developing a Training Program Motivating Employees

- To attend training
- To perform well in training
- To use their training on the job

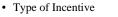




- Provide incentives (food, certificates, college
- credit, pay increase) - Provide food
- Reduce stress associated with attending



- Completion and degree based
- Knowledge based
- Skill based
- Job performance based



- Self-improvement/esteem
- Job security
- Money
- Advancement

Motivating Employees to Perform Well in Training **Provide Incentives**

- Important Principles
 - Timing
 - Contingency
 - Type of incentive
 - Expectancy theory
 - Motivation = E * I * V E = Expectancy
 - I = Instrumentality
 - V = Valence



Motivating Employees to Perform Well in Training Maintain Interest

- Maintain Interest
 - Relevance
 - Activity
 - Fun
 - Variety
 - Interaction
 - Expertise sharing
- Provide Feedback



Motivating Employees to use their Training on the Job • Ensure ability to transfer training • Realistic training environment • Overlearning • Understanding principles



Choosing the Best Training Method

Classroom Training

- Lecture to acquire knowledge (live or video)
- Case studies to apply knowledge
- Simulation exercises to practice new skills
- $-\,$ Role play and behavioral modeling to learn interpersonal skills
- Distance Learning
 - Books
 - Videos
 - Interactive video
 - Programmed instruction
 - Web-based instruction (e-learning)
 - Computer-based instruction

Choosing the Best Training Method

- On-the Job Training
 - Modeling
 - Job rotation
 - Apprentice training
 - Coaching
 - Mentoring
 - Performance appraisal

Ensuring Transfer of Training

- Practice in similar conditions
- Overlearning
- Allow training to be used on the job





- Who will conduct the training?
 - In-house trainers (\$750 per seminar hour to develop) - External trainers (\$100-\$500 per seminar hour)
 - Videos

 - \$200 \$900 to purchase
 \$2,000 per finished minute to produce
 - Local universities
- Where will it be held?
 - On-site
 - Off-site
 - Local hotel
 - · Resort area

Conducting Classroom Training **Initial Decisions**

- How long should the training be?
 - Considerations
 - Efficiency
 - Attention span
 - · Time away from work
 - · Massed vs. distributed practice

– Options

- 1-2 hours
- Half day · Full day
- · Several days

Conducting Classroom Training Preparing

• Adjusting for the Audience

- Considerations
 - Size
 - Demographics
 - Ability Readiness
- Options
- · Amount of discussion
- · Types of multi-media
- · Types of exercises

Conducting Classroom Training Supplementing Lecture

• Case studies to apply knowledge - Actual situations

- Living cases are best
- Simulations to practice new skillsRole play to practice interpersonal skills
 - Regular role play
 - Behavior modeling
 - Teach technique
 View videos of good and bad performance
 - Critique videos
 - Have audience role play
 - Provide feedback on role play

Individual Training Through Distance Learning

- Concept of programmed instruction
 - Self-paced
 - Trainee is actively involved in the learning
 - Material is presented in small units
- Formats
 - Books
 - Video
 - Interactive video
 - Computer based training (CBT)
 - Web based (e-learning)

On-the-Job Training Modeling

- Characteristics of the model
 - Successful
 - Status
 - Similarity
- Characteristics of the observer
 - Attention
 - Retention
 - Reproduction skills